

ROOKIE DIVISION RULES

1. A game shall consist of 7 regular innings. In case of a tie, no more than two extra innings will be played. If the score is still tied at the end of the 9th inning, the game will end in a tie.
2. The maximum number of runs per inning, for the first five innings, is 5 runs. Any innings thereafter shall be unlimited runs.
3. Pitching machine: The speed of the pitching machine will be set at 55. (first half of season).
4. A player may bunt on any pitch.
5. The tenth player shall play in the outfield only. There will be only six players on the infield including the dirt, until the ball is put in play by the batter.
6. There shall be no leading off or stealing. A base runner may only leave the base as the ball crosses home plate.
7. A runner must slide if there is a play being made at the base he/she is advancing to. "A play" is the umpires discretion.
8. A fielder may not obstruct the base path without the ball.
9. A base runner may not intentionally interfere with a hit or thrown ball.
10. A player turning into fair territory at first base must show intent to go to second base before a play can be made on him.
"Umpire discretion"
11. A runner is awarded 1 base on a ball thrown out of bounds.
12. Time out can not be called while a play is in progress unless the umpire sees an injured child and deems play should stop immediately for his/her safety.
13. When a team is at bat, the batter and the on-deck batter are the only two players allowed outside the dugout.
14. No players shall be allowed to hang on the fences.
15. A caught foul tip third strike will result in a strike out.
16. No variations from the schedule shall be allowed except for rain. All rain outs will be played upon the first available rain out date.
17. All players will play at least 4 innings in the field, two of those innings must be in the infield. This will keep the interest of the players, because they will sit no more than one inning in a row. Rotate a new group of players (the ones that are on the bench the inning before) onto the field each inning, **Exception:** It is possible that one or two players are not able to play the infield because of ability, please discuss this with opposing manager and parent of player.
18. A batter is allowed 5 pitches, unless he hits a fair ball, fouls off the 5th pitch, or strikes out before the fifth pitch. There are no walks. Keep the pitches between the waist and the knees.
19. Ball has to be in the infield to be a dead ball, once batter reaches first or is put out.
20. A ball hit off the pitching machine is declared a dead ball and everyone advances one base.
21. Pitching machine operator (fielding teams coach) make calls at home plate and second base, the first and third base coaches make the calls at their base.
22. Other rules will be taken from the Babe Ruth Baseball Rules hand books.

SPECIAL LEAGUE POLICY

1. The home team is responsible for passing the hat for contributions. The money is to be turned in at the concession stand where it will be recorded.
2. Record the game summary on the Game Report and turn the top portion in at the Wayne Independent & Weekly Almanac and the Secretary's Form in at the concession stand.
3. Visiting team will police up the entire field before leaving, this includes bleachers, dugouts etc..
4. Scoreboard numbers must be put in the building at the end of the game, this is the responsibility of the home team manager.
5. During the game everyone except the on deck batter must remain past the second pole on the fence towards the dugout. This keeps the coaches and players from disturbing the batters, pitchers, catchers and umpires.
6. No spectators between dugouts and backstop area on any of the fields. **THIS INCLUDES THE BANK ON COBB AND RICKARD FIELDS.**